

① Float glass  
 ② Rolled glass → Imprinted pattern?  
 ③ Blown / Spun glass

Molten glass  $1800^{\circ}\text{C} \rightarrow 3000^{\circ}\text{F}$

Feb 28-10:01 AM

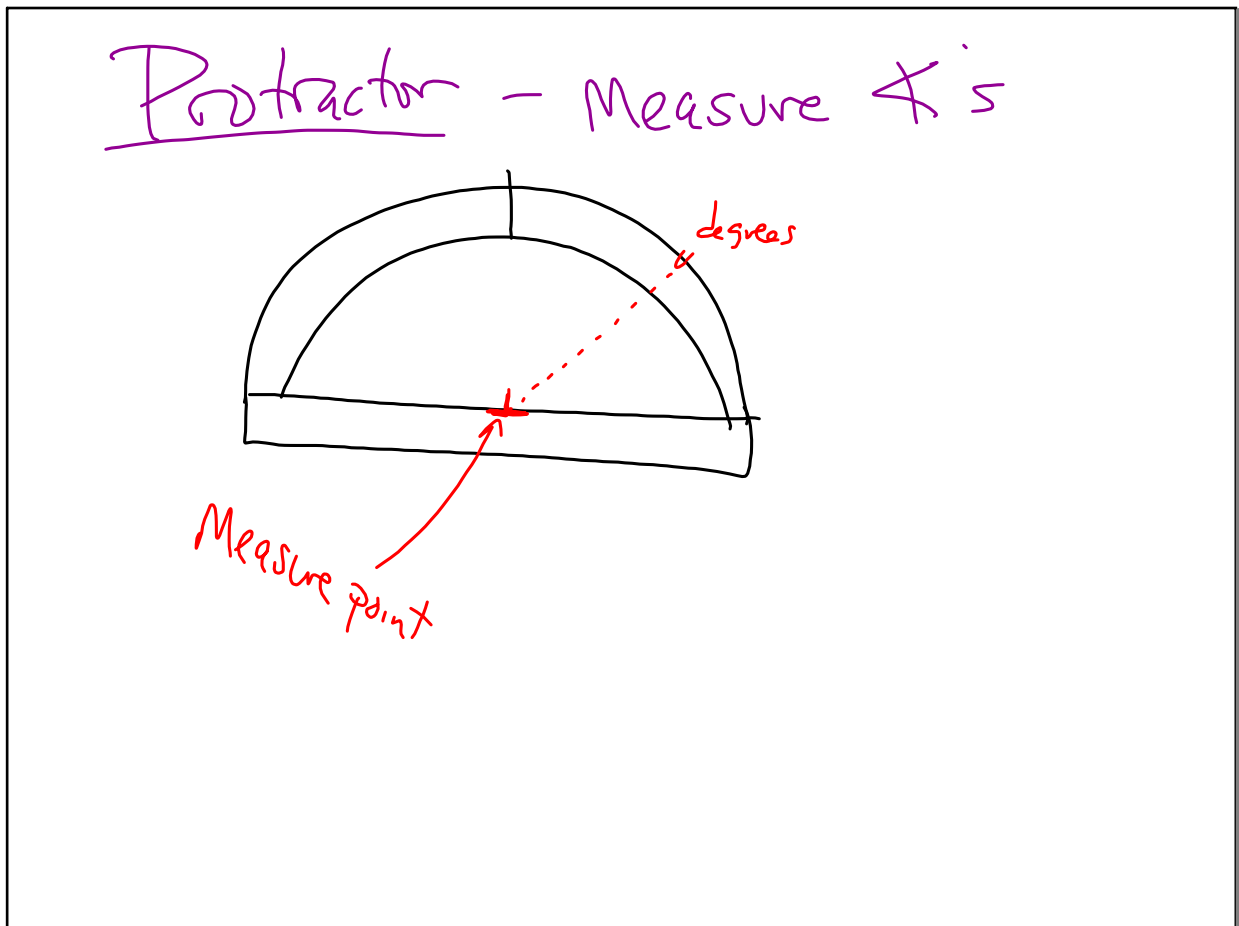
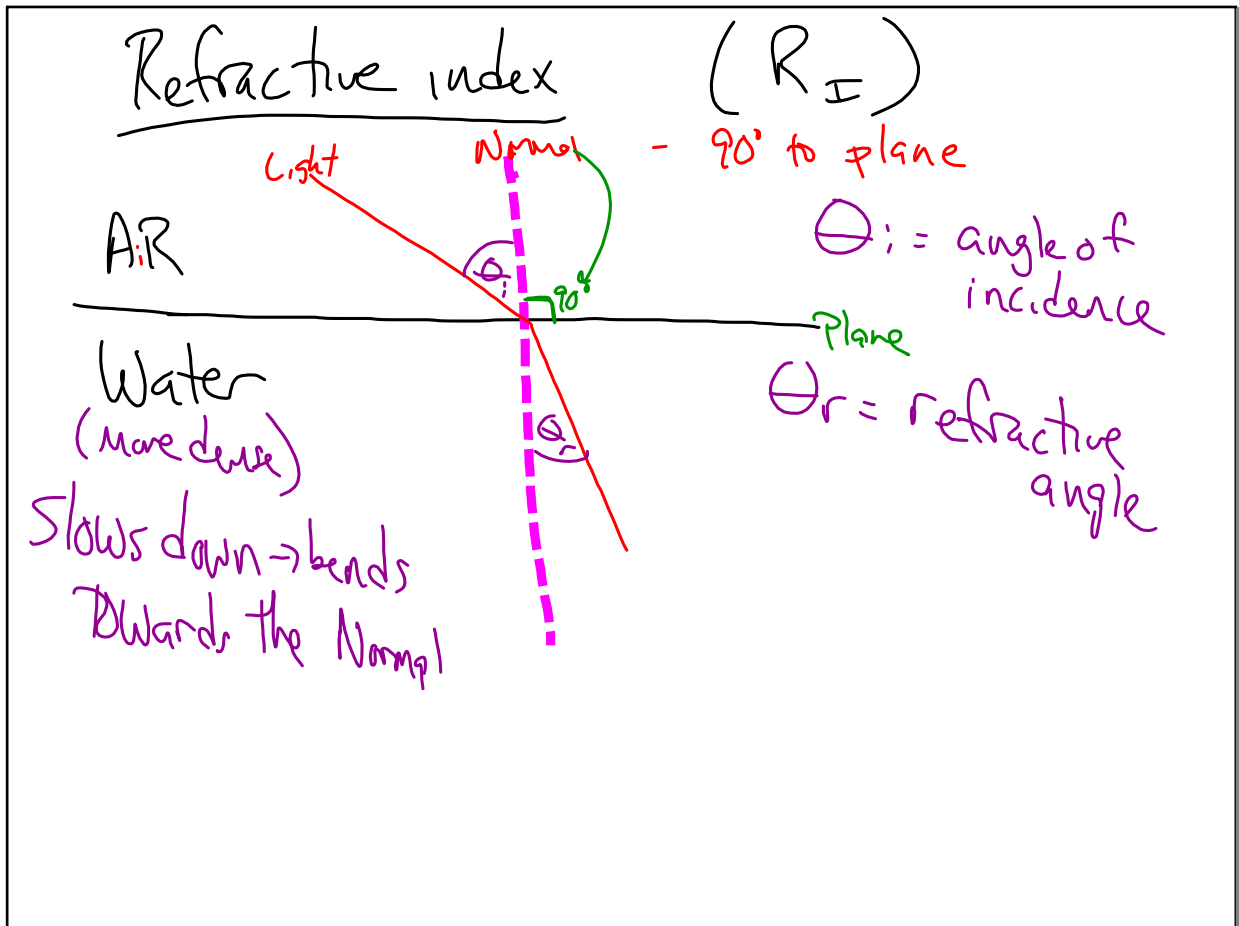
Annealed glass → high I → low I slowly  
 relieves stress in glass. Breaks in larger pieces

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Tempered glass → (Car window) ← cool outside quickly (STRESS)

Laminated → Temp | Plasti. | Tempered  
 → Breaks up into small "rounded" pieces  
 → Windshield  
 → Chemical added too!

Feb 28-10:24 AM



Snell's Law

Air  
Water  
glass {  $R_I$  = Refractive index  
 ↳ changes with each substance

$\theta_i$     $\theta_r$

$$R_I \sin(\theta_i) = R_I \sin(\theta_r)$$

material leaving   incidence   =   material entering   refraction

Feb 28-10:46 AM